

# M. Anthony Reimer

Composer/Sound Designer/Developer  
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## Education:

University of Illinois, Champaign, IL; A.Mus.D., Music Composition, August 2017 (anticipated)  
Northern Illinois University, DeKalb, IL; M.M., Computer Music and New Media, 2008  
Ball State University, Muncie, IN; B.G.S., emphasis in Music Composition and Theatre, 2005

## Teaching and Research Experience:

### **2014-present: Instructor in Sound Design and Technology**

Department of Theatre, University of Illinois in Champaign, IL

Teach courses each semester to graduate and undergraduate students. Advise graduate and undergraduate student designers in the design process for resident productions in the Krannert Center for the Performing Arts. Recruit and advise new grad and undergrad students. Formulate design of new curriculum.

### **2014-present: Lead Developer**

Laboratory for Audience Interactive Technologies, University of Illinois in Champaign, IL

Serve as lead designer and architect on project developing software platform intended for use in conjunction with live performance events. Supervise graduate and undergraduate students in development tasks. Coordinate multiple events using LAIT technology.

### **2013-2014: Operations Assistant**

Experimental Music Studios, School of Music, University of Illinois in Champaign, IL

Assisted in the operations of a busy music production facility. Responsibilities included maintaining, upgrading, and consulting on improvements for the workstations in six music production studios; assisting students with problems encountered in the studios; generating documents to assist students in the use of the studios; and, assisting in performances related to the facilities.

### **2011-2013: Research Assistant**

Illinois-Japan Performing Arts Network, NCSA University of Illinois in Champaign, IL

Responsible for development of software technologies to facilitate the presentation of Japanese cultural events to and from remote venues and over the internet. Many events involved development of tools to facilitate the coordination of the simultaneous presentation of elements from multiple sites.

### **2011-2013: Instructor in Computer Music**

Unit One / Allen Hall , University of Illinois in Champaign, IL

Taught an introductory course for non-majors. Had sole responsibility for design of course and its content that included both lecture and lab components. Responsibilities equipment acquisition and maintenance of equipment and facilities.

**2010-2013: Teaching Assistant in Video Game Design**

Department of Computer Science, Illinois Informatics Institute, and the School of Music,  
University of Illinois in Champaign, IL

Assisted professor in teaching a large class focused on video game design. Presented lectures on topics such as game mechanics, player types, game project management, etc. Supervised student teams in large-scale game design project. Assisted students with specific technological challenges on an individual basis, or in small groups.

**2010-2011: Teaching Assistant in Music Theory and Aural Skills**

School of Music, University of Illinois in Champaign, IL

Assisted professors in large music theory and aural skills lecture. Lectured and lead discussions with smaller breakout sections multiple times per week. Administered exams, quizzes, and assigned grades to students. Met with students to address individual problem areas.

**2009-2010: Research Assistant**

Institute for Advanced Computing Applications and Technologies, NCSA  
University of Illinois in Champaign, IL

Collaborated on the development of a software framework created to support the use of virtual environments by researchers in the arts and humanities.

**2007-2008: Instructor in Sound Design / Sound Supervisor**

School of Theatre and Dance, Northern Illinois University in DeKalb, IL

Taught *Introduction to Theatrical Sound Design* course. Composed and designed for departmental productions. Supervised student sound designers and operators in three theaters. Purchased, repaired, and maintained sound equipment.

**2006-2008: Teaching Assistant in Computer Music**

School of Music, Northern Illinois University in DeKalb, IL

Taught *Introduction to Computer Music*. Taught computer music composition privately to undergraduate students. Supervised and maintained three computer music labs. Coordinated technical components of two to three computer music concerts/events per semester.

**Professional Experience:****2007-present: Resident Composer/Sound Designer**

Organic Theater Company, Chicago, IL

Composition of incidental and practical music for productions; production of sound effects for 2-3 productions annually; production of public relations audio content; and audio consultant.

**2011-2013: Audio Director**

Mutiny Games, New York, NY

Composed music, designed sound effects and executed audio programming for video game products produced by an independent game company.

**2006: Developer**

Coalmarch Productions, Cary, NC

Coalmarch Productions specializes in custom programming, graphic design & online marketing. While there, I developed foundational elements for a customizable job tracking system; and designed and maintained databases and servers.

**2000-2006: Developer**

PBM Graphics, Inc., Durham, NC

PBM Graphics is a full service printing and graphics communications company. During my six years of employment there, I developed a number of software solutions for prepress workflow; designed, implemented and maintained software solutions for job tracking, shipping and logistical management; designed and maintained databases and servers; and served as the corporate webmaster.

**2005-2006: Resident Composer/Sound Designer**

New Theatre, Coral Gables, FL

Composition of incidental and practical music for productions; production of sound effects for productions; production of public relations audio content; and audio consultant.

**2001-2006: Resident Composer/Sound Designer**

Playmakers Repertory Company, Chapel Hill, NC

Composition of incidental and practical music for productions; production of sound effects and other music as well as sound reinforcement for productions; and purchasing, repair and maintenance of sound equipment.

**1998-2000: Resident Composer/Sound Designer**

Actors' Playhouse at the Miracle Theatre, Coral Gables, FL

Composition of incidental and practical music for productions; production of sound effects and other music as well as sound reinforcement for productions in three spaces; and purchasing, repair and maintenance of sound equipment.

**1994-1996: Resident Composer/Sound Designer**

StageWest, Springfield, MA

Composition of incidental and practical music for productions; production of sound effects and other music as well as sound reinforcement for a touring company and productions in two spaces; and purchasing, repair and maintenance of sound equipment.

**1992-1994: Resident Audio Engineer**

Coconut Grove Playhouse, Coconut Grove, FL

Execution of sound designs according to designers' specification; mixing for all shows in a 2000 seat space; and repair and maintenance of sound equipment.

**Ongoing since 1988: Freelance Composer/Sound Designer**

Composition, sound effects, audio production, consultation, and media services for a wide variety of clients.

## Honors and Awards:

2004, Associate Artist designation at New Theatre in Coral Gables, FL  
2003, Carbonell Award nomination for score and design of *Othello* at New Theatre in Coral Gables, FL  
2002, Carbonell Award for score and design of *Hamlet* at New Theatre in Coral Gables, FL  
2000, Carbonell Award for sound design of *Sideman* at GablesStage in Coral Gables, FL  
2000, Carbonell Award nomination for sound design of *Killer Joe* at GablesStage in Coral Gables, FL  
2000, Carbonell Award nomination for score and design of *The House of the Seven Gables* at New Theatre in Coral Gables, FL  
1999, Carbonell Award nomination for score and design of *The Stronger/Miss Julie* at New Theatre in Coral Gables, FL  
1996, Best Sound Design for score and design of *I Hate Hamlet*, at StageWest in Springfield, MA

## Guest Lecture Presentations:

New World School of the Arts, Miami, FL  
Palm Beach Atlantic University, West Palm Beach, FL  
Bethel College, Mishawaka, IN  
UNC-Chapel Hill Chapel Hill, NC  
Northern Illinois University, DeKalb, IL

## Professional Memberships:

Pi Kappa Lambda  
Society for Electro-Acoustic Music in the United States  
Society of Composers, Inc.  
Theatre Communications Group

## Research Interests:

Computational creativity  
Audience interactive technologies  
Alternative music production environments  
Virtual worlds and the performing arts  
Algorithmic music composition  
Artificial life as an aid to music composition

## Representative Skills:

### ***MIDI/Audio***

Apple's Logic, Avid's ProTools, Ableton Live, Audacity, MOTU's Digital Performer, Cycling 74's Max/MSP and Max for Live, Pd, CSound, SuperCollider, Wwise, FMOD, QLab, SFX, and a wide variety of additional analysis programs, plugins, software instruments, collaborative tools etc. Extensive experience with a wide variety of analog and digital hardware from manufacturers such as Yamaha, Avid, Midas, EAW, etc.

### ***Software Development***

*Languages:* AppleScript, Visual Basic Scripting, VB, C#, ASP, C++, C, Objective-C, PHP, Javascript, Java, JSP, XML, XSLT, HTML, CSS, jQuery, SQL, Python, PERL, and Common Lisp

*Platforms:* Windows, MacOS, Unix, iOS, Android, Flash, .NET, Mono, Cocoa

*Environments:* Visual Studio, Xcode, Eclipse, Unity, Unreal, Processing

### ***Miscellaneous***

Final Cut Pro, Motion, After Effects, Photoshop, Premiere, Photography

## Volunteer Activities:

Society of Composers, Inc., Systems Administrator and Executive Committee Member  
Electronic Music Midwest, Board Member  
MusicAvatar - a submission site for new music competitions, Co-Founder and Lead Developer  
Pizza FM - Independent, non-commercial, student-run internet radio station, Co-Founder and Tech Director

## References:

Available upon request.

## List of Works - Concert Music:

Year	Title / Instrumentation	Performances
2016	<b>Sonifying Zapruder</b> 5.1 channel fixed media, video and smartphones	WIP
	<b>Baldwin / Now</b> quadrophonic fixed media	Multiple Performances including The Firehouse Space NY, NY November 17, 2016
	<b>This HAARP Ain't For No Angel</b> 8 channel fixed media, harp, dancer, video	WIP
2015	<b>The Ballad Collection</b> 5.1 channel fixed media for dance	Multiple Performances including Judson Church NY, NY January 25, 2016
2014	<b>Campana de la vaca</b> 8-channel fixed media and cowbells	Multiple Performances including 2016 SEAMUS National Conference February, 2016
2013	<b>FOR(ever)</b> quadrophonic fixed media for dance	Multiple Performances including Studiodance I KCPA, March 13-15, 2013
	<b>Having A Ball, See You Soon</b> 8-channel fixed media	Multiple Performances including 2014 SCI National Conference, March 22, 2014
2012	<b>drawn</b> 6-channel fixed media for dance	November Dance, KCPA November 13, 2012
	<b>bpm</b> 6-channel fixed media for dance	November Dance, KCPA November 13, 2012
	<b>cancan</b> stereo fixed media for dance	November Dance, KCPA November 13, 2012
	<b>water</b> quadrophonic fixed media	Multiple performances including 2012 EMM Festival Romeoville, IL October 12, 2012
2011	<b>Let's Pretend We're All Wearing Sunglasses</b> stereo fixed media for dance	Multiple performances Chicago/NYC
	<b>The Last Question</b> stereo fixed media	Multiple Performances including Hong Kong Baptist University, November, 2016
	<b>LunaTanz</b> piano and stereo fixed media	2011 EMM Festival Kansas City, KS October 1, 2011
2010	<b>Last Straw</b> 5.1 surround audio	2011 EMM Invitational-miniFestival, March 16, 2011 Musical Sound, Univ. of Illinois, November 17, 2010
	<b>Summer Smoke:Final Wisps</b> stereo fixed media	Musical Sound, Univ. of Illinois, April 19, 2011 2010 EMM Invitational-miniFestival, March 11, 2010
	<b>Turning The Tide</b> 4-channel audio	soundMosaics, University of Illinois, February 9, 2011 2010 EMM Invitational-miniFestival, March 11, 2010
2009	<b>Synonimity</b> piano, marimba, voice, string quartet, woodwind quintet	TBA
	<b>untitledededede</b> stereo fixed media	2011 SEAMUS National Conference, January 22, 2011 New York City Electronic Music Festival 2010 March 27, 2010
	<b>Hard Ball</b> string quartet	TBA
	<b>Ten Suns</b> stereo fixed media	TBA
2008	<b>More Jazz Than Football</b> piano, percussion	TBA
	<b>Struggling To Remain Upright</b> piano, oboe	Master's Thesis Recital (Northern Illinois University School of Music), April 18, 2008
	<b>The Blindman and His Daughter</b> 5.1 surround audio, piano, cello, jazz vocals, shamisen, shengh	Master's Thesis Recital (Northern Illinois University School of Music), April 18, 2008
	<b>Do You Remember It...</b> 5.1 surround audio	Master's Thesis Recital (Northern Illinois University School of Music), April 18, 2008
2007	<b>Juliet: Portrait of a Young Girl In Love</b> piano, vibraphone, cello, horn in F, clarinet in B-flat, and flute	TBA
	<b>Summer Smoke</b> stereo fixed media	University of Wisconsin-Whitewater, September 20, 2007
	<b>Putting In Time...When I Can</b> stereo fixed media	Included in 60x60 (Midwest Minutes) Project Multiple Performances

Year	Title / Instrumentation	Performances
2007 (cont.)	<b><i>Closest Approach To The Earth</i></b> piano, violincello, and violin	Composer's Concert (Northern Illinois University School of Music), November 9, 2007
	<b><i>Melancholy</i></b> violin and 7.1 surround audio	SPARK Festival, February 27, 2008
2006	<b><i>Putting In Time...As It Goes By</i></b> 7.1 surround audio	Florida Electroacoustic Music Festival, April 11, 2008 EM One, Ball State University, September 23, 2008
	<b><i>ubrf</i></b> 7.1 surround audio	TechArt07, May 19, 2007

## List of Works - Theatre:

Year	Production	Producing Entity	Director
2017	<b>Bear</b> (World Premiere) music director	Station Theater	Deke Weaver
	<b>Phantom Pain</b> (World Premiere) sound design	Organic Theatre Company	Laura Sturm
2016	<b>Tom</b> (World Premiere) co-creator / composer / sound designer	Theatre Collabor8	Philip Johnston
	<b>Long Lost</b> (World Premiere) composition / sound design	Krannert Center For The Performing Arts	Daniel J. Sullivan
	<b>Out of The Blue</b> (American Premiere) composition / sound design	Organic Theatre Company	Alex Gelman
	<b>The Good Doctor</b> arranger/sound design	Organic Theatre Company	Josh Anderson
2015	<b>1984</b> composition / sound design	University Of Illinois, Department Of Theatre	Thomas Mitchell
	<b>Picasso at the Lapin Agile</b> sound design	Organic Theatre Company	Josh Anderson
	<b>Tartuffe</b> composition / sound design	Organic Theatre Company	Alex Gelman
2014	<b>Oh! What A Lovely War</b> sound design	University Of Illinois, Department Of Theatre	Robert Anderson
	<b>MacBeth</b> sound design	Organic Theatre Company	Alex Gelman
	<b>The Diviners</b> sound design	Organic Theatre Company	Josh Anderson
2013	<b>The Emigrants</b> score/sound design	Organic Theatre Company	Alex Gelman
	<b>Strolling Invader</b> score	Japan Society Of New York	Aya Ogawa
	<b>Caligula</b> sound design	Organic Theatre Company	Alex Gelman
2012	<b>Rhinoceros</b> score/sound design	Organic Theatre Company	Alex Gelman
	<b>Bartleby the Scrivener</b> sound design	Organic Theatre Company	Alex Gelman
2011	<b>The Naked King</b> sound design	Organic Theatre Company	Alex Gelman
	<b>Theophilus North</b> score/sound design	Organic Theatre Company	Alex Gelman
	<b>Arabian Nights</b> score/sound design	Northern Illinois University	Patricia Ridge
2010	<b>Twelfth Night</b> score/sound design	Northern Illinois University	Alex Gelman
	<b>Escape</b> sound design	Provincetown Tennessee Williams Festival	PJ Papparelli, Paula Frasz
	<b>All In The Timing</b> score/sound design	Organic Theatre Company	Alex Gelman
	<b>The Police</b> score/sound design	Organic Theatre Company	Alex Gelman
	<b>Dreamtime</b> score	Northern Illinois University Dance Theatre	Paula Frasz
2009	<b>\$30,000 Bequest</b> sound design	Organic Theatre Company	Alex Gelman
	<b>Sexual Perversity in Chicago</b> score/sound design	Organic Theatre Company	Alex Gelman
	<b>Bobby Gould In Hell</b> score/sound design	Organic Theatre Company	Alex Gelman
	<b>Day On Which A Man Dies</b> sound design	National Pastime Theatre	David Kaplan
2008	<b>As You Like It</b> score	New Theatre	Roberto Prestigiacomo
	<b>Play Strindberg</b> sound design	Organic Theatre Company	Alex Gelman

Year	Production	Producing Entity	Director
2008 (cont.)	<b>A Midsummer Night's Dream</b> score/sound design	Northern Illinois University	Stanton Davis
2007	<b>Disciples</b> (American Premiere) score/sound design	Northern Illinois University	Christopher Markle
	<b>Cymbeline</b> score/sound design	New Theatre	Kathi E. B. Ellis
	<b>Man With Bags</b> sound design	Organic Theatre Company	Alex Gelman
	<b>Yerma</b> score	Northern Illinois University	Michael Pieper
	<b>Sin Full Heaven</b> (World Premiere) score/sound design	New Theatre	Ricky J. Martinez
2006	<b>Much Ado About Nothing</b> score/sound design	New Theatre	Roberto Prestigiacomo
	<b>Cyrano de Bergerac</b> score	Playmakers Repertory Company	Joe Haj
	<b>Under the Bed</b> (World Premiere) score/sound design	Caldwell Theatre Company	Michael Hall
	<b>Frozen</b> score	Playmakers Repertory Company	Drew Barr
	<b>Paradise</b> score/sound design	New Theatre	Ricky J. Martinez
2005	<b>The Front Page</b> score	Playmakers Repertory Company	Gene Saks
	<b>MacBeth</b> score/sound design	New Theatre	Rafael DeAcha
	<b>Caesar and Cleopatra</b> score/sound design	Playmakers Repertory Company	David Hammond
	<b>Yellowman</b> score/sound design	Playmakers Repertory Company	Trezana Beverley
	<b>The Last Trial of Clarence Darrow</b> (World Premiere) score/sound design	New Theatre	Rafael DeAcha
2004	<b>Not About Heroes</b> score/sound design	Playmakers Repertory Company	Joe Haj
	<b>A Midsummer's Night Dream</b> score/sound design	New Theatre	Rafael DeAcha
	<b>Luminosity</b> (American Premiere) score/sound design	Playmakers Repertory Company	David Hammond
	<b>Iago</b> (World Premiere) score/sound design	Caldwell Theatre Company	Michael Hall
	<b>The Tragedy of King Lear</b> score/sound design	Playmakers Repertory Company	Mark Wing-Davey
2003	<b>A Prayer for Owen Meany</b> (American Premiere) score/sound design	Playmakers Repertory Company	David Hammond
	<b>Othello</b> score/sound design	New Theatre	Rafael DeAcha
	<b>The Countess</b> score/sound design	Caldwell Theatre Company	Michael Hall
2002	<b>Proof</b> score/sound design	Playmakers Repertory Company	Ted Shaffner
	<b>Sunrise in My Pocket</b> (World Premiere) score/sound design	Playmakers Repertory Company	Jeffrey Hayden
	<b>Anna in the Tropics</b> (World Premiere - Winner of 2003 Pulitzer Prize for Drama) score/sound design	New Theatre	Rafael DeAcha
	<b>Hamlet</b> (Carbonell Award for Best Sound Design) score/sound design	New Theatre	Rafael DeAcha
	<b>The Emperor's Nightingale</b> (World Premiere) score	Actors' Playhouse	Earl Maulding
	<b>Art</b> score/sound design	Playmakers Repertory Company	Ted Shaffner
2001	<b>The Man Who Came to Dinner</b> score/sound design	Playmakers Repertory Company	Michael Smith



Year	Production	Producing Entity	Director	
2001 (cont.)	<b>The Laramie Project</b> score/sound design	Playmakers Repertory Company	David Hammond	
2000	<b>Popcorn</b> ( <i>American Premiere</i> ) score/sound design	GableStage	Joe Adler	
	<b>Kiss of the Spiderwoman</b> ( <i>South American Tour</i> ) sound design	Teatro Via	Jose Santias	
	<b>The House of the Seven Gables</b> ( <i>World Premiere</i> ) score/sound design	New Theatre	Rafael DeAcha	
	<b>Sideman</b> ( <i>Carbonell Award for Best Sound Design</i> ) sound design	GableStage	Joe Adler	
	<b>Lanford Wilson One-Acts</b> score/sound design	Horizons Repertory Theatre	Ed Saunders	
	<b>Never The Sinner</b> score/sound design	New Theatre	Rafael DeAcha	
	<b>Arms and the Man</b> sound design	GableStage	Joe Adler	
	<b>One Flew Over the Cuckoo's Nest</b> score/sound design	Actors' Playhouse	Dave Arisco	
	<b>Something Cloudy, Something Clear</b> score/sound design	Horizons Repertory Theatre	Bill Yule	
	<b>This Is Our Youth</b> sound design	GableStage	Joe Adler	
	<b>Princess and the Pea</b> ( <i>World Premiere</i> ) score/sound design	Actors' Playhouse	Earl Maulding	
	<b>Action</b> sound design	Juggerknot Theatre	Paul Tei	
	<b>Killer Joe</b> sound design	GableStage	Joe Adler	
	1999	<b>Communicating Doors</b> score/sound design	Actors' Playhouse	Dave Arisco
		<b>Winter Shorts</b> sound design	City Theatre	Multiple
		<b>Miami in the Millennium</b> ( <i>World Premiere</i> ) score/sound design	New Theatre	Multiple
		<b>The Crucible</b> score/sound design	New World School for the Arts	James Randolph
		<b>Closer</b> ( <i>American Premiere</i> ) score/sound design	GableStage	Joe Adler
		<b>Buddy, The Buddy Holly Story</b> sound design	Actors' Playhouse	Dave Arisco
<b>Li'l Shop of Horrors</b> sound design		Barry University	Jed Toller	
<b>Eclipsed</b> score/sound design		New World School for the Arts	Jorge Guerra	
<b>Coitus</b> score/sound design		Juggerknot Theatre	Paul Tei	
<b>Secrets Every Smart Traveler Should Know</b> sound design		Actors' Playhouse	Dave Arisco	
<b>The Stronger / Miss Julie</b> score/sound design		New Theatre	Rafael DeAcha	
<b>The Chronicles of Narnia</b> sound design		Actors' Playhouse	Earl Maulding	
<b>Sleepwalkers</b> ( <i>World Premiere</i> ) score/sound design		Area Stage Company	John Rodaz	
<b>Sylvia</b> score/sound design		Caldwell Theatre Company	Ken Kaye	
<b>UrFaust</b> ( <i>World Premiere- European/Asian Tour</i> ) score/sound design		New World School for the Arts	Jorge Guerra	
<b>Steel Pier</b> sound design	Actors' Playhouse	Dave Arisco		
<b>Snow White</b> arranger/sound design	Actors' Playhouse	Earl Maulding		

Year	Production	Producing Entity	Director
1998	<b>Picasso at the Lapin Agile</b> score/sound design	Actors' Playhouse	Dave Arisco
	<b>Beauty and the Beast</b> arranger/sound design	Actors' Playhouse	Earl Maulding
	<b>The Government Inspector</b> score/sound design	New World School for the Arts	James Randolph
	<b>Babes in Toyland</b> arranger/sound design	Actors' Playhouse	Earl Maulding
	<b>Jesus Christ Superstar</b> sound design	Actors' Playhouse	Dave Arisco
	<b>Gabriel Ghost</b> sound design	Actors' Playhouse	Earl Maulding
	<b>Musical Comedy Murders of 1940</b> score/sound design	Miami-Dade Community College	Deborah Mellow
	<b>I Love You, You're Perfect, Now Change</b> sound design	Actors' Playhouse	Dave Arisco
	<b>Joseph and the Technicolor Dreamcoat</b> sound design	Utah Shakespeare Festival	Fred Adams
	<b>Relative Values</b> sound design	Utah Shakespeare Festival	Charles Morey
	<b>Romeo and Juliet</b> sound design	Utah Shakespeare Festival	Kathleen Conlin
	<b>The Cherry Orchard</b> score/sound design	New World School for the Arts	Jorge Guerra
	<b>Romance, Romance</b> sound design	Caldwell Theatre Company	Ken Kaye
	<b>Some Enchanted Evening</b> arranger/sound design	Bethel College	Earl Reimer
	<b>To Kill A Mockingbird</b> score/sound design	Bethel College	Earl Reimer
	1997	<b>Himself</b> sound design	Caldwell Theatre Company
<b>Our Country's Good</b> score/sound design		New World School for the Arts	James Randolph
<b>Under the Sun</b> score/sound design		Bethel College	Earl Reimer
<b>The Golden Age</b> score/sound design		Caldwell Theatre Company	Michael Hall
<b>The Woman in Black</b> score/sound design		New Theatre	Joe Adler
<b>My Fair Lady</b> sound design		Bethel College	Earl Reimer
<b>Beehive</b> sound design		StageWest	Patti Wilkins
<b>Li'l Shop of Horrors</b> sound design		Caldwell Theatre Company	Ken Kaye
<b>Angels in America Parts 1&amp;2</b> sound design		New Theatre	Rafael DeAcha
<b>The Subject Was Roses</b> sound design		Caldwell Theatre Company	Charles Nelson Reilly
1996		<b>Dancing At Lughnasa</b> score/sound design	New World School for the Arts
	<b>The Diary of Anne Frank</b> sound design	Caldwell Theatre Company	Ken Kaye
	<b>Love! Valour! Compassion!</b> score/sound design	New Theatre	Bill Yule
	<b>That Sound You Hear</b> score/sound design	New Theatre	Roberto Prestigiacomo
	<b>The Pirates of Tigertail</b> score/sound design	New Theatre	Paul Tei
	<b>Youth and Asia</b> score/sound design	New Theatre	Deborah Mellow
<b>The Four Plaids</b> sound design	StageWest	Drew Geraci	

Year	Production	Producing Entity	Director
1996 (cont.)	<b>Accomplice</b> sound design	StageWest	Marsha Milgram Dodge
	<b>Three Tall Women</b> score/sound design	StageWest	Munson Hicks
1995	<b>The Long Christmas Dinner</b> score/sound design	StageWest	Joe Giribaldi
	<b>Deja Vu</b> score/sound design	StageWest	Dan Spencer
	<b>I Hate Hamlet</b> score/sound design	StageWest	Bob Walsh
	<b>The Tempest</b> sound design	StageWest	Eric Hill
	<b>Waiting For Godot</b> sound design	StageWest	Eric Hill
	<b>Kiss Me Kate</b> sound design	StageWest	Howard Millman
	<b>Someone To Watch Over Me</b> score/sound design	StageWest	Bob Tuttle
1994	<b>Oleanna</b> score/sound design	StageWest	Clinton Turner Davis
	<b>A Christmas Carol</b> sound design	StageWest	Eric Hill
	<b>Blithe Spirit</b> sound design	StageWest	Bill Stoll
	<b>Murder By Misadventure</b> sound design	StageWest	Fred King
	<b>Gertrude Stein and a Companion</b> score	Area Stage Company	John Rodaz
1993	<b>King Lear</b> sound design	North Carolina Shakespeare Festival	Lou Rackoff
	<b>The Merchant of Venice</b> sound design	North Carolina Shakespeare Festival	Melia Bensussen
	<b>The Taming of the Shrew</b> sound design	North Carolina Shakespeare Festival	Lou Rackoff
1992	<b>A Streetcar Named Desire</b> score/sound design	Enchanted Hills Playhouse	Jerry O'Boyle
	<b>Fiddler on the Roof</b> sound design	Enchanted Hills Playhouse	Bob Decker
	<b>The King and I</b> sound design	Enchanted Hills Playhouse	Bob Decker
	<b>Seven Brides for Seven Brothers</b> sound design	Enchanted Hills Playhouse	Jerry O'Boyle
	<b>Two By Two</b> sound design	Enchanted Hills Playhouse	Bob Decker
1991	<b>Man in the Shadows</b> (World Premiere) score/sound design	Bethel College	Earl Reimer
	<b>Amadeus</b> sound design	Seaside Music Theatre	Lester Malizia
	<b>Yeoman of the Guard</b> sound design	Seaside Music Theatre	Tippen Davidson
	<b>Little Me</b> sound design	Seaside Music Theatre	Luke Yankee
	<b>Candide</b> sound design	Seaside Music Theatre	Susan Collins
	<b>Anything Goes</b> sound design	Seaside Music Theatre	Chuck Hoenes
1989	<b>Greater Tuna</b> score/sound design	Enchanted Hills Playhouse	Earl Reimer
1988	<b>Butterflies Are Free</b> sound design	Enchanted Hills Playhouse	Earl Reimer
	<b>The Sunshine Boys</b> sound design	Enchanted Hills Playhouse	Earl Reimer

## List of Works - Recent Video, Installation, and Interactive:

Year	Description	Realizations
2017	<b>CM2=E</b> LAIT design for dance performance	Krannert Center for the Performing Arts, Urbana, IL February 2-4, 2017
	<b>Great, Green Desert</b> score, sound design, post production for film	Gallery 400, Chicago, IL May-June 2017
2016	<b>Circulation</b> LAIT design for lobby installation	Krannert Center for the Performing Arts, Urbana, IL November 17, 2016
	<b>Kingdom City</b> LAIT design, system programming and consulting	Krannert Center for the Performing Arts, Urbana, IL February 4-14, 2016
	<b>Public Figure</b> LAIT system programming and consulting	Multiple installations including UIUC and UC-Irvine during academic year 2015-16
2015	<b>Rudoku</b> Sound design for video game	Available on iTunes Store
	<b>Laboratory for Audience Interactive Technologies</b> LAIT design, system programming and coordination	multiple events including events in New York City, IL, Champaign, IL and Ames, IA
2014	<b>Stories from a Transnational Rural: Beardstown, IL</b> post production audio services for film	multiple screenings
	<b>Tap3: Audience Participation Performance Project</b> music and audio programming	Co-located event at UI in Urbana, IL; UC-Irvine in Irvine, CA April 30, 2014
	<b>Kama Begata Nihilum</b> mobile device and networking programming	Krannert Center for the Performing Arts, Urbana, IL February 6-9, 2014
2013	<b>Timings: An Internet Dance</b> Motion capture, networking and game engine programming	Co-located event in Urbana, IL; DeKalb, IL; and Tokyo, Japan December 12, 2013
	<b>Tug</b> Audio programming, sound effects and music for video game	Previously available on iTunes Store
2012	<b>Initial Impressions</b> lobby installation	Krannert Center for the Performing Arts, Urbana, IL November 10-17, 2012
	<b>iCan Toilet Training Program</b> mobile application	Available on iTunes Store
	<b>The Mark</b> short film	Multiple screenings including the Walt Disney Theater in LA, May3, 2012
2011	<b>airGuitar</b> interactive experience	Krannert Center for the Performing Arts, Urbana, IL September 8, 2011
	<b>Studies in Closing the Loop #4&amp;11</b> performer and interactive electronics	Interactive Works for the Astral Convertible Set, Krannert Art Museum, Univ. of Illinois, April 28, 2011
	<b>Elementus</b> audio programming, sound effects and music for video game	Formerly available at <a href="http://www.functionflavored.com">www.functionflavored.com</a>
2010	<b>Winter Lights Festival</b> audio support of interactive art installation	Krannert Center for the Performing Arts, Urbana, IL December 5, 2010
	<b>Cityside Countryside</b> Score for short film	Multiple festivals
	<b>Libelle</b> Score for Internet-based television series	<a href="http://libelletheseries.com">libelletheseries.com</a>
	<b>Festividad Digital</b> audio support of three interactive art installations	Krannert Center for the Performing Arts, Urbana, IL September 10, 2010
2009	<b>Resonance</b> audio/video support of interactive art installation	Meadowbrook Park, Urbana, IL May, 2009

## List of Works - Research Publications:

Year	Description	Publisher
2016	<b><i>Dancing with Mobile Devices: The LAIT Application System in Performance and Educational Settings</i></b> audience interactive technology	Journal of Dance Education, Volume 16 2016
2015	<b><i>LAIT – The Laboratory for Audience Interactive Technologies: Don't "Turn it Off" – "Turn it On!"</i></b> audience interactive technology	Proceedings from ISEA2015: International Symposium on Electronic Art
2014	<b><i>A Hierarchical System for Autonomous Musical Creation</i></b> computational creativity	Proceedings of the 2014 AAAI Conference on Artificial Intelligence and Interactive Digital Entertainment